Zeerak Asim

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EDUCATION

QUEEN'S UNIVERSITY Kingston, ON

Bachelor of Applied Science in Computer Engineering

Relevant Coursework: Data Structures, Algorithms, Object Oriented Programming, Software Engineering, Deep Learning

SKILLS

PROGRAMMING: C++, C, Java, Python, JavaScript, TypeScript, PHP, Verilog, VHDL

TECHNOLOGIES: Linux, AWS, Azure, MySQL, MongoDB, PostgreSQL, Selenium, Pytest, TensorFlow, Jira, Confluence, Git/GitHub, Microsoft Word, Excel, Access

EXPERIENCE

COMPUTER SCIENCE INSTRUCTOR

Nov 2025 - Jan 2025

AHC Academy, Abu Huraira Center

North York, ON

- Led CS lectures for 120+ students, teaching Python programming fundamentals through structured lessons and guided projects
- Improved student outcomes by introducing problem-solving frameworks and code templates, resulting in 20–30% average improvement in assessment scores
- Mentored students through debugging and program design, reinforcing practices like code readability, logical flow and testing

SOFTWARE ENGINEERING FELLOW

July 2024 - Sept 2024

Headstarter

- ### Remote, NY, US

 Successfully developed engineering projects using innovative technologies (Vercel and AWS), applied Large Language Model
- (LLM) methods such as RAG, and structured methodologies (CRUD, MVC) to ensure reliable system performance
- Led and collaborated with a team of 3 in development, resolved merge conflicts, applied Agile methodology to deliver safe, reliable, efficient solutions, and delivered project demos that were submitted and viewed 1300+ times
- Built 4+ applications integrating AI using Next.js, TypeScript, JavaScript, Python, Git, and APIs

COMPUTER ARCHITECTURE & EMBEDDED SYSTEMS TUTOR

Sept 2023 - May 2024

EngLinks

Kingston, ON

- Mentored 10+ students in Computer Architecture & Embedded Systems, ensuring communication of technical concepts in safety-critical engineering contexts
- Provided clear explanations and concise notes, resulting in an average student improvement of 15-20% in course grades
- Supported 90% of students to successfully pass their courses, with several achieving grades above 80%

SOFTWARE ENGINEERING INTERN

Oct 2022 - May 2023

QHDT

Kinaston. ON

- Optimized back-end performance through system redesign using **Python**, increasing efficiency, reliability of processes, and reduction in processing time by **45**%
- Streamlined the hyperpod **Arduino** data transfer using **JavaScript** and **Express.js** for enhanced reliability, resulting in a **25%** improvement in system response time
- Redesigned and enhanced the user interface using React resulting in faster loading time by 16% and overall code efficiency

SOFTWARE ENGINEERING INTERN

July 2022 - Sept 2022

Gunkii

Remote, BC, CA

- Utilized UI/UX practices to develop a front-end UI using web development and JavaScript, increasing sales conversions by 8% and successful checkouts by 5%
- Applied problem-solving and optimization through back-end refinement, improving speed performance by **15**% and increasing reliability in users by **10**%
- Collaborated in a **team environment** through weekly scrum meetings based on GitHub issues, contributing on continuous website updates, and planning for **optimization** strategies

PROJECTS

FLASHCARD-GEN (STUDY CARDS GENERATOR) | WEBSITE | GITHUB REPO | 699+ VIEWS

- Designed a flashcard app using **Next.js** and **JavaScript**, with the back-end as **Node.js** and integrated **LLM** with the **Gemini API AI OLYMPIC BOT (CHATBOT FOR OLYMPICS) | WEBSITE | GITHUB REPO | 420+ VIEWS**
 - Developed an AI bot that answers Olympic FAQS using Next.js, Material UI, JavaScript, and integrated LLM using Gemini API

CERTIFICATIONS